1. _____ operating systems are designed primarily to maximize resource utilization.

- A) PC
- B) Handheld computer
- C) Mainframe
- D) Network

2. If a program terminates abnormally, a dump of memory may be examined by a _____ to determine the cause of the problem.

- A) module
- B) debugger
- C) shell
- D) control card
- 3. The ______ refers to the number of processes in memory.
- A) process count
- B) long-term scheduler
- C) degree of multiprogramming
- D) CPU scheduler

4. Signals can be emulated in windows through _____.

- A) asynchronous procedure calls
- B) local procedure calls
- C) remote procedure calls
- D) none of the above

5. _____ scheduling is approximated by predicting the next CPU burst with an exponential average of the measured lengths of previous CPU bursts.

- A) Multilevel queue
- B) RR
- C) FCFS
- D) SJF

6. A counting semaphore _____.

- A) is essentially an integer variable
- B) is accessed through only one standard operation
- C) can be modified simultaneously by multiple threads
- D) cannot be used to control access to a thread's critical sections

7. One necessary condition for deadlock is _____, which states that a resource can be released only voluntarily by the process holding the resource.

- A) hold and wait
- B) mutual exclusion
- C) circular wait
- D) no preemption

8. Absolute code can be generated for _____.

- A) compile-time binding
- B) load-time binding
- C) execution-time binding
- D) interrupt binding

9. In systems that support virtual memory, _____.

- A) virtual memory is separated from logical memory.
- B) virtual memory is separated from physical memory.
- C) physical memory is separated from secondary storage.
- D) physical memory is separated from logical memory.
- 10. A(n) _____ file is a sequence of functions.
- A) text
- B) source
- C) object
- D) executable

11. Transfers between memory and disk are performed a _____.

- A) byte at a time
- B) file at a time
- C) block at a time
- D) sector at a time

12. The SSTF scheduling algorithm _____.

- A) services the request with the maximum seek time
- B) services the request with the minimum seek time
- C) chooses to service the request furthest from the current head position
- D) None of the above

13. Low-level formatting _____.

- A) does not usually provide an error-correcting code
- B) is usually performed by the purchaser of the disk device
- C) is different from physical formatting
- D) divides a disk into sections that the disk controller can read and write

14. Swap space management _____.

- A) is a high-level operating system task
- B) tries to provide the best throughput for the virtual memory system
- C) is primarily used to increase the reliability of data in a system
- D) None of the above
- 15. A RAID structure _____.
- A) is primarily used for security reasons
- B) is primarily used to ensure higher data reliability
- C) stands for redundant arrays of inexpensive disks
- D) is primarily used to decrease the dependence on disk drives

16. Which of the following disk head scheduling algorithms does not take into account the current position of the disk head?

- A) FCFS
- B) SSTF
- C) SCAN
- D) LOOK

17. The location where Windows places its boot code is the _____.

- A) boot block
- B) master boot record (MBR)
- C) boot partition
- D) boot disk

18. What are the two components of positioning time?

A) seek time + rotational latency

- B) transfer time + transfer rate
- C) effective transfer rate transfer rate
- D) cylinder positioning time + disk arm positioning time

19. The _____ register of an I/O port can be written by the host to start a command or to change the mode of a device.

- A) status
- B) control
- C) data-in
- D) transfer

20. An interrupt priority scheme can be used to _____.

A) allow the most urgent work to be finished first

B) make it possible for high-priority interrupts to preempt the execution of a low priority interrupt

- C) defer the handling of low-priority interrupt without masking off all interrupts
- D) All of the above
- 21. DMA controllers _____.
- A) do not utilize an additional, special purpose, processor
- B) are a nonstandard component in PCs of today
- C) can steal memory access cycles from the main CPU
- D) can access main memory at the same time as the main CPU
- 22. A character-stream device _____.
- A) transfers data in blocks of bytes
- B) transfers data a byte at a time
- C) is a device such as a disk drive
- D) is similar to a random access device

23. ____ I/O accesses a block device as a simple array of blocks.

- A) Raw
- B) Stream
- C) Indirect
- D) Cooked

24. In the UNIX operating system, a domain is associated with the _____.

A) user

- B) process
- C) procedure
- D) task

- 25. In MULTICS, the protection domains are organized in a _____.
- A) star structure
- B) linear structure
- C) ring structure
- D) directory structure

26. In an access matrix, the _____ right allows a process to change the entries in a row.

- A) owner
- B) copy
- C) control.
- D) switch

27. The _____ implementation of an access table consists of sets of ordered triples.

- A) global table
- B) access list for objects
- C) lock-key mechanism
- D) capability list
- 28. In capability lists, each object has a _____ to denote its type.
- A) gate
- B) tag
- C) key
- D) lock

29. Which of the following implementations of the access matrix is a compromise between two other implementations listed below?

- A) access list
- B) capability list
- C) global table
- D) lock-key
- 30. The most common method used by attackers to breach security is _____.
- A) masquerading
- B) message modification
- C) session hijacking
- D) phishing
- 31. A code segment that misuses its environment is called _____.
- A) a backdoor
- B) a trap door
- C) a worm
- D) a Trojan horse
- 32. Worms _____.
- A) use the spawn mechanism to ravage system performance
- B) can shut down an entire network
- C) continue to grow as the Internet expands
- D) All of the above

- 33. A denial of service attack is _____.
- A) aimed at gaining information
- B) aimed at stealing resources
- C) aimed at disrupting legitimate use of a system
- D) generally not network based

34. In a paired-password system, _____.

A) the user specifies two passwords

B) the computer supplies one part of a password and the user enters the other part

C) passwords must contain equal amounts of numbers and digits paired together

D) two users must enter their own separate password to gain access to the system

35. A _____ virus changes each time it is installed to avoid detection by antivirus software.

A) polymorphic

- B) tunneling
- C) multipartite
- D) stealth